



This Record Certifies that

Played by _____
Player _____ RPGA # _____

Has Completed
RTK6-03 Court and Causality
A Regional Adventure
Set in the Archbarony of Ratik



Play Notes:

- ☐ Gained a level
- ☐ Lost a level
- ☐ Ability Drained _____
- ☐ Died
- ☐ Was raised/res'd
- ☐ Was reincarnated

Home Region _____

Event: _____ Date: _____

DM: _____
Signature _____ RPGA # _____



596 CY
ADVENTURE
LEVEL OF
PLAY
(CIRCLE ONE)

APL 2

max 450xp; 450gp

APL 4

max 675xp; 650gp

APL 6

max 900xp; 900gp

☛ **Favour of Sir Edmous Tralleine:** Sir Edmous has opened his home to you. For any adventure set in Marnar, you gain the benefits of one lifestyle higher than what you paid for. In addition, he offers you the position of Squire. Tak-ing up his offer has the following effect:

- Access to the Knights of the Silk Garter meta-org (Squire tier)
- Regional access to the following items: Mithral chainshirt, +1 defending longsword, Sacred Scabbard.

This position requires an oath of fealty requiring you to come to the aid of Sir Tralleine and his household, or the archbaroness if requested. Failure will result in a bestow curse (-4 to attack rolls, saves, ability and skill checks, no saving throw) until atoning and gain forgiveness from Sir Edmous (special mission required).
Cross off this section of the favour if the PC decides not to become a Squire of Sir Edmous.

☛ **Disfavour of an Unknown Merchant:** You have foiled the plans of someone within the circles of power in the merchant guilds. At the beginning of each regional set in Ratik, roll a d10. On a result of 1-2, favours have been called in and you find all goods (magic or mundane) cost an additional 10%.

☛ **Notice of the Archbaroness:** You have gained the Archbaroness' public gratitude and been given access to the open areas of the court. This will give a +1 circum-stance bonus to Knowledge (Nobility and Royalty) checks pertaining to Ratik. In addition, you gain one Influence point with the Archbaroness and her allies.

☛ **Broken copper brooch:** This broken copper brooch in the shape of a dog or wolf was found on the body of Jari-mous Manque. At the moment it is the only evidence in the assassination attempt on the Baroness.

☛ **Padded or Leather court doublet:** You may purchase a padded or leather doublet (acts as masterwork padded or leather armour) from the tailor Dasu, friend of Dame Tralleine. This armour may be worn at court.

☛ **Chef's cleaver and saucepan lid:** This hand axe and buckler appear as a kitchen cleaver and saucepan lid re-spectively. These items will pass for kitchen utensils un-der inspection.

☛ **Unreliable:** Your actions have shown you to be too unre-li-able to be trusted, even in a place as individualistic as Ratik. For a period of one calendar year from the date the Adventure Record was issued, all items purchased in Ratik regional adventures by the PC incur a 10% increase in price. This increase is cumulative with any other such penalties. This includes items purchased specifically for the PC by other characters.

TU
Starting TU

I TU
TU Cost

- TU
Added TU Costs

TU REMAINING

XP
Starting XP

- XP
XP lost or spent

XP
Subtotal

+ XP
XP Gained

XP
FINAL XP TOTAL

ITEMS FOUND DURING THE ADVENTURE

Cross off all items **NOT** found

APL 2:

- ❖ Sleep Arrow (Adventure; DMG; 132gp)
- ❖ Hat of Disguise (Adventure; DMG; 1,800gp)
- ❖ Scroll of Teleportation (Adventure; DMG; 1,125gp)
- ❖ Masterwork saucepan lid buckler (See description above; 165gp)
- ❖ Masterwork cleaver shaped handaxe (See description above; 306gp)

APL 4 (all of APL 2 plus the following):

- ❖ Masterwork Quickblade Rapier (Adventure; CV; 375gp)
- ❖ Hand of the Mage (Adventure; DMG; 900gp)

APL 6 (all of APLs 2-4 plus the following):

- ❖ Brooch of Shielding (Adventure; DMG; 1,500gp)
- ❖ Saucepan lid buckler +1 (See description above; 1,165gp)

Lifestyle

- ☐ None
- ☐ Standard (12 gp x TU)
- ☐ Rich (50 gp x TU)
- ☐ Luxury (100 gp x TU)

Lifestyle Cost _____

Other Coin Spent _____

Total Coin Spent _____

Items Sold

Total Value of Sold Items _____

Add ½ this value to your gp value

Items Bought

Total Cost of Bought Item _____

Subtract this value from your gp value

GP

Starting GP

- GP

GP Spent

GP
Subtotal

+ GP

GP Gained

GP
Subtotal

+ GP

GP Gained

GP
Subtotal

- GP

GP Spent

GP
Subtotal

FINAL GP TOTAL